

Rust 忽略的二三事

Ignore Things in Rust Test

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- Test cases
- Examples
- Documents
- Features





Test in Rust - Basic



```
2 /// assert_eq!(test_lib::add(2, 2), 4);
                                            3 ///```
 Cargo test
                                             4 pub fn add(a: usize, b: usize) -> usize {
                                                  a + b
                                            6 }
                                            8 #[test]
                                            9 fn it_works() {
                                                  assert_eq!(add(2, 2), 4);
running 1 test
test it_works ... ok
test result: ok. 1 passed; 0 failed; 0 ignored; 0 measured; 0 filtered out; finished in 0.00s
  Doc-tests test-lib
running 1 test
test src/lib.rs - add (line 1) ... ok
test result: ok. 1 passed; 0 failed; 0 ignored; 0 measured; 0 filtered out; finished in 0.12s
```

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Test in Rust - With Filter



```
12 #[test]
                                                                     13 fn add_1() {
                                                                           assert_eq!(add(1, 1), 2);
      Cargo test add_
                                                                     17 #[test]
                                                                     18 fn add_2() {
                                                                           assert_eq!(add(2, 2), 4);
                                                                     22 #[test]
                                                                     23 fn reduce_1() {
                                                                           assert_eq!(reduce(1, 1), 0);
running 2 tests
test add_1 ... ok
test add_2 ... ok
test result: ok. 2 passed; 0 failed; 0 ignored; 0 measured; 1 filtered out; finished in 0.00s
```

Test in Rust - By Example



```
12 #[test]
                                                                     13 fn add_1() {
                                                                           assert_eq!(add(1, 1), 2);
      Cargo test add_
                                                                     17 #[test]
                                                                     18 fn add_2() {
                                                                           assert_eq!(add(2, 2), 4);
                                                                     22 #[test]
                                                                     23 fn reduce_1() {
                                                                           assert_eq!(reduce(1, 1), 0);
running 2 tests
test add_1 ... ok
test add_2 ... ok
test result: ok. 2 passed; 0 failed; 0 ignored; 0 measured; 1 filtered out; finished in 0.00s
```

Test in Rust - By Features



```
#[test]
                                                                 fn add_1() {
                                                                    assert_eq!(add(1, 1), 2);
   Cargo test —features=redudant
                                                                 #[cfg(feature = "redundant")]
                                                                 #[test]
                                                                 fn add_2() {
                                                                     assert_eq!(add(2, 2), 4);
                                                                 #[test]
running 3 tests
                                                                 fn reduce_1() {
                                                                     assert_eq!(reduce(1, 1), 0);
test add_2 ... ok
test add_1 ... ok
test reduce_1 ... ok
test result: ok. 3 passed; 0 failed; 0 ignored; 0 measured; 0 filtered out; finished in 0.00s
```

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It is awesome, but

manually not smart





Could the test case be smart?

Why just cargo test





Just cargo test

```
running 4 tests

test tests::cpu_core_test_ignored ... ignored, because the cpu core less than 32

test tests::mem_test_ignored ... ignored, because the memory less than 999GB

test tests::physical_cpu_core_test_ignored ... ignored, because the physical cpu core less than 32

test tests::swap_test_ignored ... ignored, because the swap less than 999GB

test result: ok. 0 passed; 0 failed; 4 ignored; 0 measured; 0 filtered out; finished in 0.00s
```

and it knows it should run or not,
and report the status

it is smart

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```
#[ignore="because the cpu core less than 32"]
fn test() {...}
```

```
running 4 tests

test tests::cpu_core_test_ignore( ... ignored, because the cpu core less than 32

test tests::mem_test_ignored ... ignored, because the memory less than 999GB

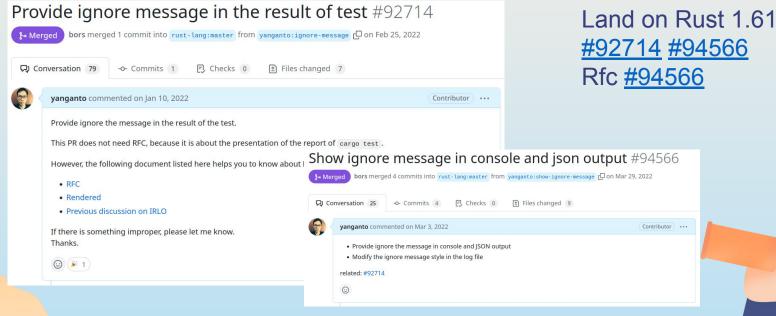
test tests::physical_cpu_core_test_ignored ... ignored, because the physical cpu core less than 32

test tests::swap_test_ignored ... ignored, because the swap less than 999GB

test result: ok. 0 passed; 0 failed; 4 ignored; 0 measured; 0 filtered out; finished in 0.00s
```



Ignore message works after 2022



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Great, then we need the other part

<u>check condition</u> in test





Run test when corresponding component existing



Ignore when corresponding component is non-existing

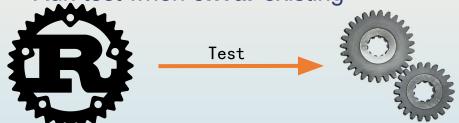




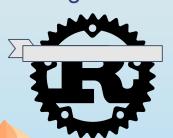




Run test when envar existing



• Ignore when **envar** absent





```
#[test]
fn foo() {
    if env::var("F00").is_none() { return; }
    let foo = env::var("F00").unwrap();
}
```

Issue #68007 opened in 2020





It is 2023, but we can not check condition in test and why?





Each Rust test will be function, and return a Result<...>





Each Rust test will be function, and return a Result<...>



Ok() map to Pass, Err() map to Fail





Ignore should be decide before function build

Each Rust test will be function, and return a Result<...>





Wait!

There is still something similar call panic!

It happened when function runs



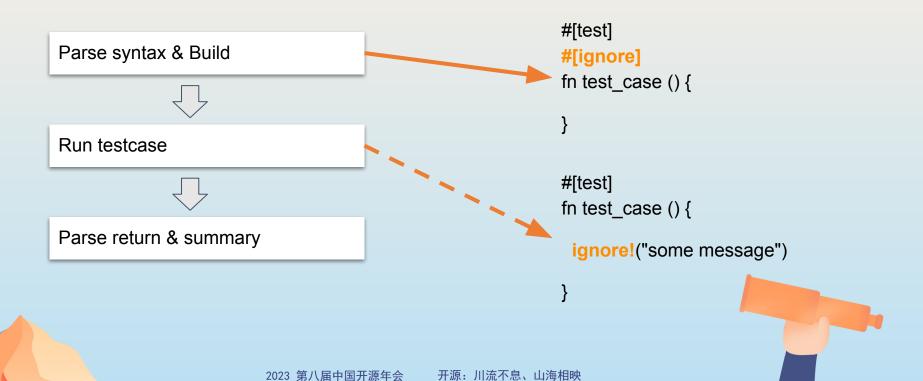


```
fn some_function () {
  panic!("some message")
}
```

```
#[test]
fn test_case () {
  ignore!("some message")
}
```









It seems wonderful, but still break the assumption





It seems wonderful, but still break the assumption

Each Rust test will be function, and return a Result<...>



Fail What ignore should map to?

Cargo does not support this.

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Also, break the other assumption

Ignore should be decide before function build

Each Rust test will be function, and return a Result<...>



Because breaking assumption (ignored test is static), it will be breaking change

Run ignored and not ignored tests cargo test -- --include-ignored

Run only ignored tests cargo test -- -- ignored





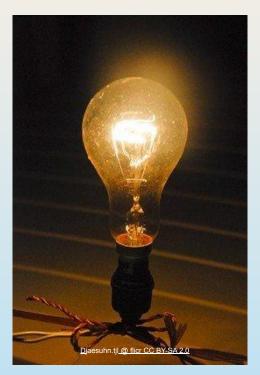
Hard to let Rust have a breaking change,

so do it in a crate





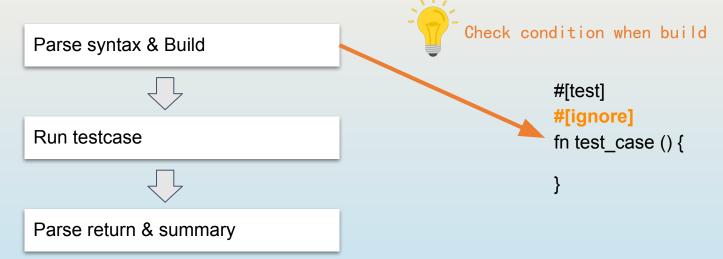
- Easy to use in Cl
- No extra dependency on release product
- No extra test runner
- Still cargo test





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```
// Cargo. toml
[dev-dependencies]
test-with = "0.7.5"
```

```
// PWD environment variable exists
#[test_with::env(PWD)]
#[test]
fn test_works() {
   assert!(true);
}
```

```
running 4 tests
test tests::cpu_core_test_ignored ... ignored, because the cpu core less than 32
test tests::mem_test_ignored ... ignored, because the memory less than 999GB
test tests::physical_cpu_core_test_ignored ... ignored, because the physical cpu core less than 32
test tests::swap_test_ignored ... ignored, because the swap less than 999GB
test result: ok. 0 passed; 0 failed; 4 ignored; 0 measured; 0 filtered out; finished in 0.00s
```

Conditions: envar, file, http service, tcp socket, user, cpu, .. etc.

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It is good,
and what is the <u>limitation</u>.





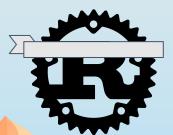
cargo test when web service absent





```
// https service exists
#[test_with::https(www.rust-lang.org)]
#[test]
fn test_works() {
   assert!(true);
}
```

Turn on the web service, and cargo test again



The code did not change, so it will **not** build still ignored





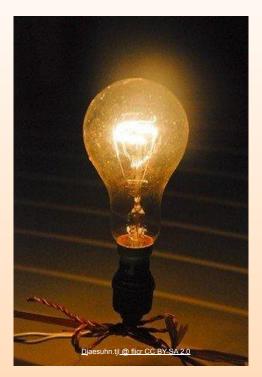


We need a test runner,
where should we put in?





- Put test in example
- Provide test runner in example
- Check condition in runtime





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```
cargo run --example
run_test

// Cargo.toml
[dependencies]
test-with = "0.11.0"
libtest-with = "0.6.1-2"
```

```
example/run_test.rs
test_with::runner!(net, custom_mod);
#[test_with::module]
od net {
   #[test_with::runtime_http(httpbin.org)]
   fn http_test_works() {
       assert!(true);
  something_happened() -> Option<String> {
   Some("because something happened".to_string())
#[test_with::module]
iod custom_mod {
   #[test_with::runtime_ignore_if(something_happened)]
   fn test_ignored() {
        assert!(false);
```



The example output is the same as cargo test

```
Compiling runner v0.1.0 (/home/yanganto/data/side-project/test-with/examples/runner)
    Finished dev [unoptimized + debuginfo] target(s) in 1.15s
    Running `target/debug/examples/run_test`

running 2 tests
test test_ignored ... ignored, because something happened
test http_test_works ... ok

test result: ok. 1 passed; 0 failed; 1 ignored; 0 measured; 0 filtered out; finished in 0.85s
```





Still some trad-off

- extra dependency
 - o can be avoided after <u>rfc-3424</u>
- put test case in example
- does not execute with cargo test





THANK YOU

QUESTIONS?

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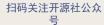
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